	ACTIVITY PLAN (C	-			COLUMN HEADINGS NOTES	LINKS FREE C ENTR	SELECT FROM Y For reference only						
	Name of organisation	Heritage and Cult	I hese cells wil tur		/ped into them. Please do - you should advise on]	Update on progress, and notes	to explain si	gnificant variations (for example, a sig	nificant change in activity o	lays) against planned activity		
	Primary OUTCOMES - select one per activity.	A Yes	Activity	changes in the update c Output/s - please include proposed timings for these, for example which quarter you expect them to happen Pre-Q1: Recruit Youth		DETAILS	Q1 update Q1 notes on significant variations					OUTCOME	ELEMENTS A - Supporting people at all stages of their lives to design, develop and increase their participation in high quality creative activities B - Promoting creative opportunities in the local community to people at all stages of their lives
Activity 1	Creative People	CNoDNoEYesFNoGYesHYesIJJKLMNOOP	Heritage & Culture Youth Panel that targets 13-18 year olds from the local community to improve opportunities for young people. Work with them to review the organisation's offer for young people and co- create an event or	participants sign up to volunteering agreement. Q1: Visits to our venues and time getting to know key staff; Inspirational visits to venues in other parts of the country (London - V&A and National Theatre) (Manchester - The Lowry and Manchester Museum) Q2: Present learning to museum team/NPO Board; visit	applications including 30% from under-served communities. 12 young people are recruited from within the district and reflect the diversity of the area, with 50% of members from e.g. low-income families, rural isolation, CEE language speakers. An exhibition or event(s) developed by the Youth Panel attracts an audience of 200 local young	ENTER LOCATION FOR ACTIVITY 1						Cultural Communities Villages, towns and cities thrive through a collaborative approach to culture A Creative and Cultural Country England's cultural sector is	 C - Providing high quality early years activities that reaches families from a wider range of backgrounds D - Widening and improving opportunities for children and young people to take part in creative activities inside schools E - Widening and improving opportunities for children and young people to take part in creative activities outside schools F - Improving teaching for creativity in schools G - Supporting children and young people to develop their creative skills and potential H - Developing and improving pathways towards careers in the creative industries I - Improving access to a full range of cultural opportunities wherever people live J - Working collaboratively through place-based partnerships to support and involve communities in high quality culture, improve creative and cultural education for children and young people and places, including diaspora communities and nationally and internationally M - Supporting new types of creative practice, new forms of cultural content and new ways of reaching new and existing audiences and participants N - Collaborating with other cultural organisations and/or with the commercial creative industries and/or with further and higher education that focuses on innovation, research and development and training, especially in relation to the use of new technologies O - Strengthening the international connections of cultural organisations and creative practitioners, including co-production and touring P - Bringing world-class culture to audiences in England
Activity 2	Creative People	BYesCYesDYesEYesFYesGYesHYesIIJKLMNOPI	participation programme for schools, groups and individuals, that includes playwriting, performing, directing and technical roles. Focus activity on under-served groups and those facing barriers to cultural engagement. This includes early years, families from low income households,	Creative Arts Officer who will lead on this work. Q1: Develop our relationship with National Theatre Learning; consult with primary and secondary schools; purchase equipment/develop resources to pilot; pilot x3 creative community sessions. Q2: Pilot schools programme, including resource/costume loans	community sessions with average 15 people = 180; 6 early years sessions with average 6 families attending 50% of these are new users of the theatre. Schools pilot programme delivers 10 or more sessions as part of pilot programme in Y1 - all of								Q - Giving more opportunities to people to start a professional career in the creative industries, especially those who are currently under-represented R - Ensuring people have opportunities to sustain their careers and fulfil their potential in the creative industries, especially those who are currently under-represented
Activity 3	Creative People	AIC3BYesCYesDYesEYesFYesGYesHYesIJKI	programme with two artist residencies in Year 1. Inspiring, diverse artists in varied media will collaborate with schools, low income families and local community groups. Reach out to targeted demographics with	to find creatives, first artist begins 4-6 month residency, producing work in their own creative discipline inspired by our buildings, stories and collections. Artist begins to deliver workshops and interventions with a variety of participants, depending on their area	attended by 15 participants (total 600) across the district 20 participants take part in the programme through Nottinghamshire Social Prescribing Network e.g. through Newark Friendship Group. Exhibition or performance and digital output/publication reaches an additional 3000 people. Quality of output measured								
Activity 4	Creative People	CNoDYesEYesFNoGYesHYesIJJKLKLMNOPQRI	careers: consult on, develop and initiate programme of music engagement in collaboration with SoundLINCS and education providers where creative freelancers work closely with schools, groups and families across Newark and Shorwood district	music programme in partnership with SoundLINCS. Q1: develop relationships with stakeholder groups for disabled young people aged 14-25, including through special schools, Newark Day Services, alternative education providers and home educating families. Co-create a music-making and creative workshop	Audience of 600 attending live performances and digita engagement reaching 2000. 70% of participants report positive outcomes. Heritage and Culture team and Board								
Activity 5	Creative People	BYesCNoDYesENoFYesGYesHNoIIJKLKMNOP	to engage with diverse cultural practitioners and venues. Develop their creative skills and confidence to enable high quality teaching and	and Creative Arts Officer collaborate to create the programme, using and extending our existing teacher networks. Q2-4: deliver 10 hybrid Continuing Professional Development events for teachers with a supporting suite of digital resources. 10 creative freelancers deliver activity at workshops alongside	All Newark and Sherwood schools will be invited to attend the programme. 40 attendees x 10 events = 400 either in-person or online. 10 creative freelancers gain experience working with teachers. Evaluation shows 70% of teachers attending in person and 65% of those attending online feel more empowered in creative teaching practices. 80% of teachers feel more confident in introducing children to	CLICK HERE TO ENTER LOCATION FOR ACTIVITY 5							
Activity 6	Creative People	D No E Yes F No G No H No I J	parks, churches and village halls for 6 weeks, enabling access for families in rurally isolated areas and without access to transport. Core staff supported by creative practitioners. Engage children	including involvement with Food Banks, Children's Centres, local charities and community groups. Q2 and Q3: 30 Mini Museum half-day sessions of stimulating, creative play for early years children and their carers from all backgrounds, providing a place to socialise, relax and have fun	National Civil War Centre Mini Museum sessions in 2022). Families in villages and towns with low cultural engagement access the health, wellbeing and social	CLICK HERE TO ENTER LOCATION FOR ACTIVITY 6							
Activity 7	Creative People	CYesDNoEYesFNoGYesHYesIIJKLMNO	provision in the museum. Provide increased free/low- cost opportunities to engage in cultural activity such as art workshops, holiday clubs and Family Saturdays, explore a range of different creative media and offer qualifications	Award option led by Community Engagement Officer and Creative Arts Officer, ranging from drop-in events to short courses. Q1: Arts Award training for CEO and CAO; devise programme, which includes the following: Q2: deliver 5 creative sessions with a freelance artist as part of the HAF (Holiday Activities and Ecod)	additional staff will receive training. In Y1, 50 children will receive a Discover or Explore award from short events such as Family Saturdays and Fun Palace; 10 children receive a Bronze award from a longer intervention such as a week-	CLICK HERE TO ENTER LOCATION FOR ACTIVITY 7							
Activity 8	Cultural Communities	FGHIYesJKYes	D/deaf people to develop an evolving set of resources, events and activities for speakers of other languages. Choice of languages informed by 2021 census data,	training for team and Board. Q1: Build on relationship with local Polish community, by developing a programme of regular Polish-language events in partnership with Twinning Association, Project Polish and the Polish Village HUB. Translate museum trail leaflet into Polish, Lithuanian, Romanian, Arabic Ultrainian and	2021 census shows that Polish and then Lithuanian are the most-spoken languages other than English in N&S. In Year 1 we will focus on building relationships with the Polish diaspora community and enabling D/deaf and blind/partially sighted people to access our services. 10 speakers of other languages x 3 focus groups = 30. 70% of the team and Board receive training to better	CLICK HERE TO ENTER LOCATION FOR							
Activity 9	Cultural Communities	B C D E F G H H I Yes J Yes K Yes L Yes M N N O O	to develop relationships with under-served groups from across the district, especially in areas of low cultural engagement. Run intergenerational museum engagement activity & creative sessions led by a freelance curator	partnership with NSDC Community Relations Team to create a schedule of activities across Newark & Sherwood district. Curator builds a touring collection including items safe for handling by children or adults with dementia and sight loss. Q2-4: 24 workshops in	24 workshops with average 30 people = 720, in towns and villages across Newark & Sherwood. Over 50% of workshop participants are new to our service and repor a positive experience. Virtual activities reach an additional 300 people. Build links with venues such as Bilsthorpe Heritage Centre, Children's Centres and care homes in Ollerton and Southwell.	CLICK HERE TO ENTER LOCATION FOR ACTIVITY 9							
Activity 10	Cultural Communities	E F G H I Yes J Yes	Run district-wide tour of a high-quality one- day arts festival that showcases the creative outputs from Year 1 in places which are easily accessed from across the district: e.g. Newark Castle, Vicar Water Country Park and Sherwood Heath. Commission freelance creatives to bring outputs	representatives. Q3: identify elements of the programme which can form part of the event and work with freelance creatives to develop plan. Q4: 3 outdoor events	3 x in-person audience of 2000 = 6000 people; 70% positive response to the event; positive media coverage across the 3 areas. Profile of the Open Doors Programme and the NPO is increased. 5% of participants in year 2 will have been introduced to the programme through attendance at festival	CLICK HERE TO ENTER LOCATION FOR ACTIVITY 10							