

ACTIVITY PLAN (OUTCOMES) - 2023/24

Column Headers: Outcome, Activity, Location, Q1, Q2, Q3, Q4, Q5, Q6, Q7, Q8, Q9, Q10

Name of organisation: Heritage and Culture - NSDC

These cells are from grey ones you have typed into them. Please do not edit these columns once completed - you should add on changes in the update columns.

Update on progress, and notes to explain significant variations (for example, a significant change in activity days) against planned activity changes in the update columns.

Primary OUTCOMES - select one per activity	Element	Activity	Include proposed design for this, for example which quarter you expect to start it by	Targets and success measures	LOCATION DETAILS	Q1 update	Q1 notes on significant variations	Q2 update	Q2 notes on significant variations	Q3 update	Q3 notes on significant variations	Q4 update	Q4 notes on significant variations
Creative People	A	Yes	Recruitment process attracts a diverse range of participants including 30% from under-served communities. 12 young people are recruited from within the district and reflect the diversity of the area, with 50% of members from a diverse range of backgrounds, ethnicities, and nationalities. CEE language speakers. An exhibition or event developed by the Youth Panel attracts an audience of 200 local young people, with a virtual exhibition on film making.	Recruitment process attracts a diverse range of participants including 30% from under-served communities. 12 young people are recruited from within the district and reflect the diversity of the area, with 50% of members from a diverse range of backgrounds, ethnicities, and nationalities. CEE language speakers. An exhibition or event developed by the Youth Panel attracts an audience of 200 local young people, with a virtual exhibition on film making.	CLICK HERE TO ENTER LOCATION FOR ACTIVITY 1								
	B	Yes	Panel and review of participants sign up to volunteering agreement. Q1: Visit to our venue and time getting to know key staff. Inspire and invite to venues in other parts of the country (London, L&A and National Theatre). Museum (2: Present people and co-ordinate an event or exhibition).	completely new for us, so we have been looking to work. Q1: Develop our relationships with National Theatre Learning, contact with primary and secondary schools, purchase equipment. Q2: Create community sessions with average 12 people + 10, early years sessions with average 4 families attend. Q3: Pilot school programme, including museum education loans and 10 sessions in the area.	CLICK HERE TO ENTER LOCATION FOR ACTIVITY 2								
	C	Yes	Workshops for young people, work with them to review the organisations offer for young people and co-ordinate an event or exhibition.	completely new for us, so we have been looking to work. Q1: Develop our relationships with National Theatre Learning, contact with primary and secondary schools, purchase equipment. Q2: Create community sessions with average 12 people + 10, early years sessions with average 4 families attend. Q3: Pilot school programme, including museum education loans and 10 sessions in the area.	CLICK HERE TO ENTER LOCATION FOR ACTIVITY 3								
	D	Yes	Workshops for young people, work with them to review the organisations offer for young people and co-ordinate an event or exhibition.	completely new for us, so we have been looking to work. Q1: Develop our relationships with National Theatre Learning, contact with primary and secondary schools, purchase equipment. Q2: Create community sessions with average 12 people + 10, early years sessions with average 4 families attend. Q3: Pilot school programme, including museum education loans and 10 sessions in the area.	CLICK HERE TO ENTER LOCATION FOR ACTIVITY 4								
Creative People	A	Yes	Workshops for young people, work with them to review the organisations offer for young people and co-ordinate an event or exhibition.	completely new for us, so we have been looking to work. Q1: Develop our relationships with National Theatre Learning, contact with primary and secondary schools, purchase equipment. Q2: Create community sessions with average 12 people + 10, early years sessions with average 4 families attend. Q3: Pilot school programme, including museum education loans and 10 sessions in the area.	CLICK HERE TO ENTER LOCATION FOR ACTIVITY 5								
	B	Yes	Workshops for young people, work with them to review the organisations offer for young people and co-ordinate an event or exhibition.	completely new for us, so we have been looking to work. Q1: Develop our relationships with National Theatre Learning, contact with primary and secondary schools, purchase equipment. Q2: Create community sessions with average 12 people + 10, early years sessions with average 4 families attend. Q3: Pilot school programme, including museum education loans and 10 sessions in the area.	CLICK HERE TO ENTER LOCATION FOR ACTIVITY 6								
	C	Yes	Workshops for young people, work with them to review the organisations offer for young people and co-ordinate an event or exhibition.	completely new for us, so we have been looking to work. Q1: Develop our relationships with National Theatre Learning, contact with primary and secondary schools, purchase equipment. Q2: Create community sessions with average 12 people + 10, early years sessions with average 4 families attend. Q3: Pilot school programme, including museum education loans and 10 sessions in the area.	CLICK HERE TO ENTER LOCATION FOR ACTIVITY 7								
	D	Yes	Workshops for young people, work with them to review the organisations offer for young people and co-ordinate an event or exhibition.	completely new for us, so we have been looking to work. Q1: Develop our relationships with National Theatre Learning, contact with primary and secondary schools, purchase equipment. Q2: Create community sessions with average 12 people + 10, early years sessions with average 4 families attend. Q3: Pilot school programme, including museum education loans and 10 sessions in the area.	CLICK HERE TO ENTER LOCATION FOR ACTIVITY 8								
Creative People	A	Yes	Workshops for young people, work with them to review the organisations offer for young people and co-ordinate an event or exhibition.	completely new for us, so we have been looking to work. Q1: Develop our relationships with National Theatre Learning, contact with primary and secondary schools, purchase equipment. Q2: Create community sessions with average 12 people + 10, early years sessions with average 4 families attend. Q3: Pilot school programme, including museum education loans and 10 sessions in the area.	CLICK HERE TO ENTER LOCATION FOR ACTIVITY 9								
	B	Yes	Workshops for young people, work with them to review the organisations offer for young people and co-ordinate an event or exhibition.	completely new for us, so we have been looking to work. Q1: Develop our relationships with National Theatre Learning, contact with primary and secondary schools, purchase equipment. Q2: Create community sessions with average 12 people + 10, early years sessions with average 4 families attend. Q3: Pilot school programme, including museum education loans and 10 sessions in the area.	CLICK HERE TO ENTER LOCATION FOR ACTIVITY 10								
	C	Yes	Workshops for young people, work with them to review the organisations offer for young people and co-ordinate an event or exhibition.	completely new for us, so we have been looking to work. Q1: Develop our relationships with National Theatre Learning, contact with primary and secondary schools, purchase equipment. Q2: Create community sessions with average 12 people + 10, early years sessions with average 4 families attend. Q3: Pilot school programme, including museum education loans and 10 sessions in the area.	CLICK HERE TO ENTER LOCATION FOR ACTIVITY 11								
	D	Yes	Workshops for young people, work with them to review the organisations offer for young people and co-ordinate an event or exhibition.	completely new for us, so we have been looking to work. Q1: Develop our relationships with National Theatre Learning, contact with primary and secondary schools, purchase equipment. Q2: Create community sessions with average 12 people + 10, early years sessions with average 4 families attend. Q3: Pilot school programme, including museum education loans and 10 sessions in the area.	CLICK HERE TO ENTER LOCATION FOR ACTIVITY 12								

OUTCOME	ELEMENTS
Creative People Everyone can develop and express creativity throughout their life	A - Supporting people at all stages of their lives to design, develop and increase their participation in high quality creative activities
	B - Promoting creative opportunities in the local community to people at all stages of their lives
	C - Providing high quality early years activities that recruit families from a wide range of backgrounds
	D - Working and improving opportunities for children and young people to take part in creative activities inside schools
Cultural Communities Villages, towns and cities thrive through a collaborative approach to culture	E - Working and improving opportunities for children and young people to take part in creative activities outside schools
	F - Improving teaching for creativity in schools
	G - Supporting children and young people to develop their creative skills and potential
	H - Developing and improving pathways, beyond careers in the creative industries
A Creative and Cultural Country England's cultural sector is innovative, collaborative and sustainable	I - Improving access to a full range of cultural opportunities wherever people live
	J - Working with communities to better understand and respond to their needs and interests, resulting in increased cultural engagement and the wide range of social benefits it brings
	K - Working collaboratively through place-based partnerships to support and make communities in high quality culture, improve creative and cultural education for children and young people, improve health and wellbeing through creative and cultural activity, build skills and capacity in the cultural sector and grow its economic impact
	L - Connecting people and places, including dispersing communities and nationally and internationally

M - Supporting new types of creative practice, new forms of cultural content and new ways of reaching new and existing audiences and participants
 N - Collaborating with other cultural organisations and/or with the commercial creative industries, and/or with higher and higher education that focuses on innovation, research and development and training, especially in relation to the use of new technologies
 O - Growing more opportunities to people to start a professional career in the creative industries, especially those who are currently under-represented
 P - Ensuring world-class culture to audiences in England
 Q - Growing more opportunities to people to start a professional career in the creative industries, especially those who are currently under-represented
 R - Ensuring people have opportunities to sustain their careers and fulfil their potential in the creative industries, especially those who are currently under-represented